

# Interview

## *UI Interactive Animator* February 2026

### **Job Description:**

At Syncfusion, we're looking for a talented UI Interactive Animator to join our team. The Micro Interaction Artist to create elegant and engaging animated UI interactions that enhance the overall user experience across our web products. Micro interaction Artist use Svgator as your primary tool to design and animate interface elements, bringing life and motion to UI, icons, Illustrations, and other interactive components.

### **Key Responsibilities:**

- **Design and animate micro interactions** such as hover effects, button states, icon animations, Illustration animations, and feedback elements using **Svgator or Figma if UI prototype**.
- **Collaborate with UI/UX designers** to transform static interface components into interactive animated prototypes.
- **Create and maintain a motion design language**, defining principles for timing, easing, and animation style consistency.
- **Work closely with Leads, Manager and Developers** to ensure smooth implementation of animated assets in production environments.
- **Optimize SVG animations** for performance, responsiveness, and accessibility across browsers and devices.
- **Document animation specifications** and deliver SVG files or motion guidelines for seamless handoff.
- Continuously **research and experiment** with modern UI motion trends and innovative interaction techniques.

### **Required Skills:**

- Proven experience in **UI motion design, interaction design, or micro-interaction animation**.
- Strong expertise in **Svgator** for creating and exporting SVG animations.
- Working knowledge of **Figma** or other UI design tools for collaboration and handoff.
- Understanding of **UI/UX principles, animation timing, and motion as a UX communication tool**.
- Familiarity with **SVG optimization**, and experience integrating animations into web environments.
- Excellent collaboration and communication skills to work across design and development teams.
- A **portfolio** showcasing animated UI work, ideally created with Svgator or similar tools.

## **Eligibility:**

- Any Graduation (Preferably a degree in Design, Fine Arts, Visual Communication, or related field)
- 2022 to 2025 Graduates with a minimum of 60% in all academics. HSC is mandatory.
- Experience: 0-1 year. Portfolio is mandatory.
- There should not be any kind of gap between academics.

## **Benefits:**

- Competitive salary and benefits package.
- Permanent work from home option (**After probation period**)
- Opportunities for professional development in a growing company.
- Creative and collaborative work environment.
- Access to the latest tools and technologies.

**Interested and Eligible candidates can share your resumes along with portfolio link to the following email address [recruitment.chn@syncfusion.com](mailto:recruitment.chn@syncfusion.com) on or before February 28<sup>th</sup>, 2026.**

**Note:- Those who attended the interview already are not eligible for this interview.**