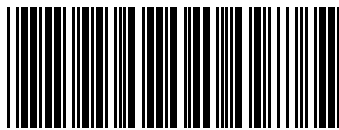


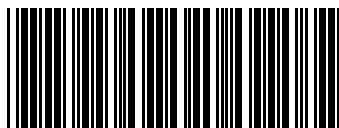
1D/Linear BarCodes



CODE39\$

Type : Code39

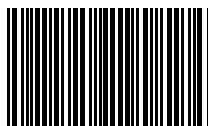
Allowed Characters : 0-9, A-Z,a dash(-),a dot(.),\$/,+,% , SPACE



CODE39Ext

Type : Code39Ext

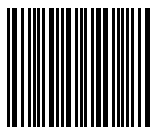
Allowed Characters : 0-9 A-Z a-z



012345678

Type : Code 11

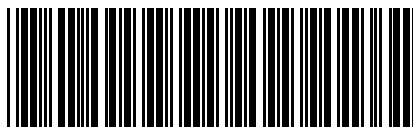
Allowed Characters : 0-9, a dash(-)



0123

Type : Codabar

Allowed Characters : A,B,C,D,0-9,-\$,./,a dot(.),+



A012345676

Type : Code32

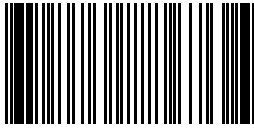
Allowed Characters : 1 2 3 4 5 6 7 8 9 0



ABC 123456789

Type : Code93

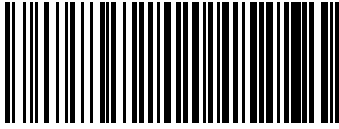
Allowed Characters : 1 2 3 4 5 6 7 8 9 0 A B C D E F G H I J K L M N O P Q R S
T U V W X Y Z - . \$ / + % SPACE



(abc) 123456789

Type : Code93 Extended

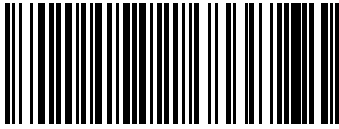
Allowed Characters : All 128 ASCII characters



ABCD 12345

Type : Code128 A

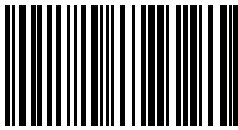
Allowed Characters : NUL (0x00) SOH (0x01) STX (0x02) ETX (0x03) EOT (0x04) ENQ (0x05) ACK (0x06) BEL (0x07) BS (0x08) HT (0x09) LF (0x0A) VT (0x0B) FF (0x0C) CR (0x0D) SO (0x0E) SI (0x0F) DLE (0x10) DC1 (0x11) DC2 (0x12) DC3 (0x13) DC4 (0x14) NAK (0x15) SYN (0x16) ETB (0x17) CAN (0x18) EM (0x19) SUB (0x1A) ESC (0x1B) FS (0x1C) GS (0x1D) RS (0x1E) US (0x1F) SPACE (0x20) " ! # \$ % & ' () * + , - . / 0 1 2 3 4 5 6 7 8 9 : ; < = > ? @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [\] ^ _



12345 abcdz

Type : Code128 B

Allowed Characters : SPACE (0x20) " ! # \$ % & ' () * + , - . / 0 1 2 3 4 5 6 7 8 9 : ; < = > ? @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [\] ^ _ ` a b c d e f g h i j k l m n o p q r s t u v w x y z { | } ~ DEL (•)



0011223344553

Type : Code128 C

Allowed Characters : 0 1 2 3 4 5 6 7 8 9
